

## **Touch and Go**

This game is great for outdoors but can be modified for indoors as well.

**Equipment: None**

### **How to Play:**

This fast-paced game is particularly wild when everyone chooses the same thing to touch.

Divide the group into two teams. Both teams line up side by side in the middle of the playground facing the caller. Both teams arrange themselves in a specific order such as by height, age, first letter of first name and so forth.

The leader shouts the name of an object or thing found in the play area such as tree or fence. Players then break ranks, touch the object named, and reassemble rapidly in exactly the same order.

Since this is a game of instant discovery, callers should add their own creative touches and name things that are not usually noticed, for example:

- Touch a tiny twig
- Touch the knot in a tree or fence
- Touch a crack in the sidewalk
- Touch the corner of the building

The team reassembling first most often after a predetermined number of calls is the winner.

### **Modifier:**

Playing in the house:

Make sure that the area is clear of obstructions and items that could break.

Change the locomotion: participants can crawl, roll, crabwalk, walk backwards, etc..

Number of participants:

Even if there are only two participants, identify a starting mark that they have to reassemble at.